

Assignment # 4

Exercise 1:

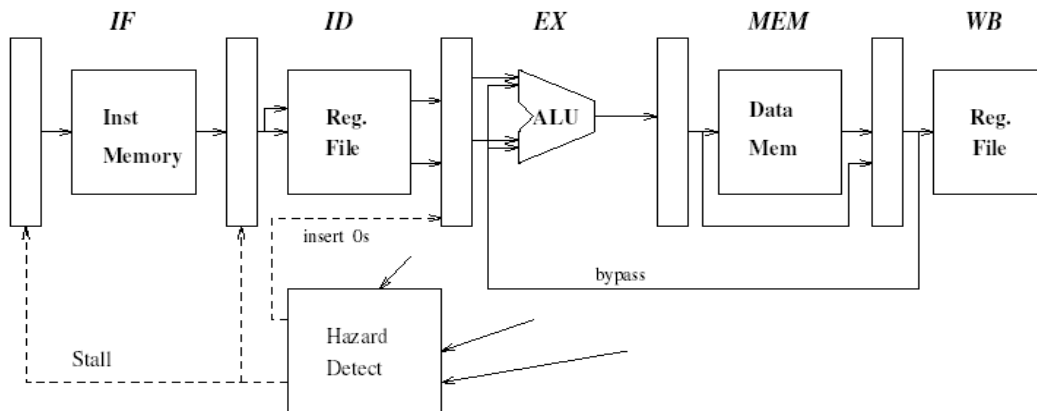
Consider following assembly-language program:

```
1: MOV  R3, R7
2: LD   R8, (R3)
3: ADD  R3, R3, 4
4: LOAD R9, (R3)
5: BNE  R8, R9, L3
```

- This program includes WAW, RAW, and WAR dependencies. Show these?
- What is the difference between a dependency and hazard?

Exercise 2

Following is a simple pipeline; with a bypass from the output of the MEM stage to the EX stage. Assume that the register file is written in the first half and read in the second half of the clock cycle. Hence, a register value can be written and read in the same cycle.



- What's the purpose of bypassing? Is it always possible to use? why or why not
- Give an example to show how the bypassing in the previous chart can get better performance (reduce the execution time). You need show a sequence of instructions and detailed 5-stage execution of each instruction without and then with the bypassing.